



Empowerment, Not Pity - Grade 4

Aligns with the Maine Learning Results Common Core Performance Indicators for Grades 3-5

Career and Education Development and Performance

A. "Learning About Self-Knowledge" - Beliefs and Behaviors That Lead to Success Self-Knowledge and Self-Concept

B. Students identify and demonstrate interests, skills, habits of mind, and experiences that build and maintain:

- a) Positive personal traits, attitudes, beliefs, behaviors, habits of mind, and experiences that lead to success in school, work, and community
- b) Ability to build and maintain a positive self-concept
- c) Ability to develop and recognize the positive interpersonal skills that effectively influence work and relationships with others

Beliefs and Behaviors That Lead to Success

A. Students make choices about and demonstrate behaviors that lead to success in schoolwork.

Interpersonal Skills

A. Students identify decisions and demonstrate behaviors that reflect positive interpersonal skills and lead to success in school and community.

- a) Getting along with others
- b) Respecting diversity
- c) Working as members of a team
- d) Accepting responsibility for personal behavior
- e) Demonstrating ethical behavior
- f) Dealing with peer pressure

Learning to Make Decisions, Plan and Create Opportunities, and Make Meaningful Contributions

Decision-Making

A. Students identify behaviors and decisions that reflect positive and negative consequences in school.

Social Studies

A. Applications of Social Studies Processes, Knowledge, and Skills

B. Making decisions using Social Studies knowledge and skills

- a) Contribute equitably to collaborate discussions, examine alternative ideas, work cooperatively to share ideas, and individually and collaboratively develop a decision or plan

- b) Make a real decision related to the classroom

Taking action

A. Students select, plan, and participate in a project based on a classroom need

English Language Arts

A. Writing - Students write to express their ideas and emotions to describe their experiences, to communicate information, and to present or analyze an argument.

Maine Learning Results Visual Organizers

- T-charts